

## Differentiable manifolds II Lecture 1

This course will cover various topics in the theory of manifolds that revolve around the central notion of curvature.

The curvature of a Riemannian manifold is a fundamental quantity which distinguishes, for example, Euclidean, Spherical, and Hyperbolic geometries.

Riemannian curvature is a special case of the curvature of a connection in a vector bundle, so we will study vector bundles first.

In fact, this more general notion of curvature is also widely used, for example in the "Gauge theories" of elementary particle physics. (and the mathematics deriving from it)

We will also study the relationship between curvature and topology, and the theory of characteristic classes.

Vector Bundles: Since we are starting with this rather abstract notion, we should provide some motivation:

Let  $X$  be a manifold.

Question: What is a vector-valued function on  $X$ ?

Obviously, the answer is a continuous, or better, smooth function  $F: X \rightarrow \mathbb{R}^k$

Strictly speaking, this is the correct answer, but philosophically, this concept is deficient.

A manifold is built up from pieces of Euclidean space (charts). As  $X$  looks locally like Euclidean space we could also consider objects which "look locally like vector-valued functions on Euclidean space".

You ought to be wondering "how can that even be a different thing?" The idea is that the vector space  $\mathbb{R}^k$  where the "function" takes values is not absolute, but relative to the point  $x \in X$  where we evaluate the function.

Very informal definition: let  $X$  be a manifold, and let  $k$  be a positive integer.

A rank- $k$  vector bundle over  $X$  consists of a assignment  $x \mapsto E_x$  of a  $k$ -dimensional  $\mathbb{R}$ -vector space  $E_x$  to each point  $x \in X$ .

The disjoint union of the vector space  $E_x$  is denoted  $E$ :

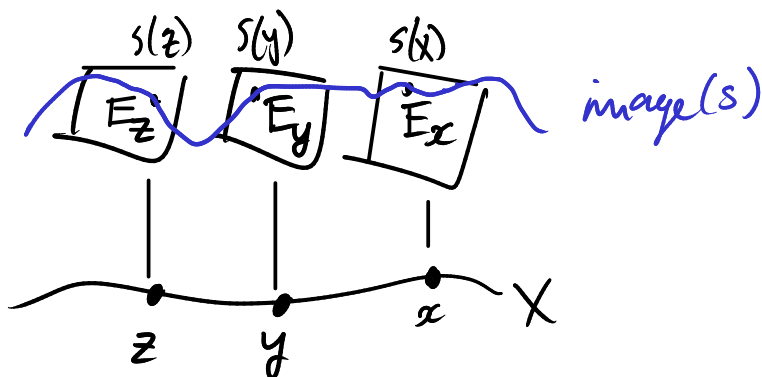
$$E = \coprod_{x \in X} E_x$$

(Recall disjoint union of sets  $A_i$  indexed by  $i \in I$  may be defined as the (plain) union  $\bigcup_{i \in I} \{i\} \times A_i$  when  $A_i$  not pairwise disjoint.)

A section of the vector bundle is a function

$$s: X \rightarrow E$$

such that  $s(x) \in E_x \subset E$



The original term for section was "cross-section".

This is an informal definition because there are no conditions of differentiability, or even continuity.

Definition: Let  $S$  be a set. An  $\mathbb{R}$ -vector space

structure on  $S$  is a pair of maps

$$+ : S \times S \rightarrow S, \quad \cdot : \mathbb{R} \times S \rightarrow S$$

satisfying the axioms of a vector space with  $+$  as vector addition and  $\cdot$  as scalar mult. It is called  $k$ -dimensional if  $(S, +, \cdot)$  is spanned by  $k$  linearly independent vectors. (Usual definition)

Definition: A rank- $k$  vector bundle over  $X$  consists

of a topological space  $E$  and a

continuous map  $\pi: E \rightarrow X$  and

for each  $x \in X$ , the structure of a  $k$ -dimensional

$\mathbb{R}$ -vector space on  $\pi^{-1}(x) =: E_x$

(Thus there are operations  $+_x: E_x \times E_x \rightarrow E_x, \cdot_x: \mathbb{R} \times E_x \rightarrow E_x$ )

The following local triviality condition must be satisfied

local triviality:

$\forall x \in X$ ,  $\exists U$  open set,  $x \in U$  and  $\exists \phi: \pi^{-1}(U) \rightarrow U \times \mathbb{R}^k$  such that

(1)  $\phi: \pi^{-1}(U) \rightarrow U \times \mathbb{R}^k$  is a homeomorphism

(2) The diagram

$$\begin{array}{ccc} \pi^{-1}(U) & \xrightarrow{\phi} & U \times \mathbb{R}^k \\ \pi \downarrow & & \downarrow \text{pr}_1 \\ U & \xlongequal{\quad} & U \end{array}$$

commutes.

(3)  $\phi|_{\pi^{-1}(x)}: \pi^{-1}(x) \rightarrow \{x\} \times \mathbb{R}^k$  is an isomorphism of vector spaces.

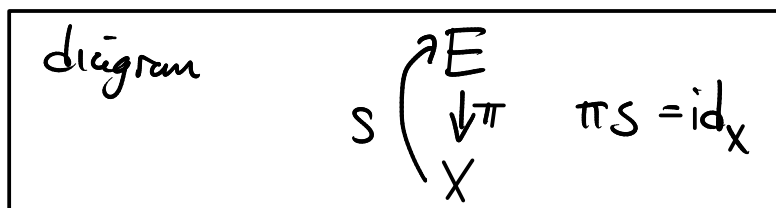
Note that (1) and (2) imply that  $\phi|_{\pi^{-1}(x)}: \pi^{-1}(x) \rightarrow \{x\} \times \mathbb{R}^k$  is a homeomorphism, so (3) just says that the vector space operations are respected by our local trivialization. Note that  $\pi^{-1}(x)$  was assumed to have a vector space structure, and  $\{x\} \times \mathbb{R}^k$  is obviously in bijection with  $\mathbb{R}^k$  which has the canonical vector space structure.

The above definition does not use the fact that  $X$  is a differentiable manifold. In fact it is the definition of a topological vector bundle over a topological space  $X$ .

Definition A  $C^\infty$ -differentiable vector bundle over a  $C^\infty$ -differentiable manifold  $X$  is  $\pi: E \rightarrow X$  as above, where additionally  $E$  is provided with the structure of a  $C^\infty$ -manifold,  $\pi$  is a  $C^\infty$ -map, and the maps  $\phi$  in the local triviality condition may be taken to be  $C^\infty$ -maps rather than merely homeomorphisms.

Def A section of a vector bundle  $\pi: E \rightarrow X$   
 is a continuous map  $s: X \rightarrow E$  such that  
 $s(x) \in \pi^{-1}(x) = E_x$

This is equivalent to saying  $\pi(s(x)) = x$   
 or  $\pi \circ s = \text{id}_X$



A section is  $C^\infty$  if  $s: X \rightarrow E$  is a  $C^\infty$  map

Observe: let  $\phi: \pi^{-1}(U) \rightarrow U \times \mathbb{R}^k$ ,  $U \subset X$   
 the local trivializations whose existence is  
 provided for in the definition of a vector bundle.

Let  $s: X \rightarrow E$  be a section

Then  $s|_U$  maps  $U$  into  $\pi^{-1}(U)$ :

$$U \xrightarrow{s|_U} \pi^{-1}(U) \xrightarrow{\phi} U \times \mathbb{R}^k \xrightarrow{\text{pr}_2} \mathbb{R}^k$$

So  $\text{pr}_2 \circ \phi \circ s|_U: U \rightarrow \mathbb{R}^k$  is a vector-valued function  
 on  $U$ . Indeed, sections of a vector bundle become  
 vector-valued functions with respect to a local  
 trivialization!

Terminology:  $X = \text{base space}$   $E = \text{total space}$   
 $\pi = \text{structure map of the vector bundle}$   
 $E_x = \pi^{-1}(x) = \text{fiber over } x \in X$   
 $(+_x, \cdot_x) = \text{vector space operations on the fiber } E_x$   
 aka. fiber wise addition and scalar multiplication

Examples:  $X$  a smooth manifold

Tangent bundle  $TX = \{ (x, v) \mid x \in X, v \in T_x X \}$

The structure map is

$$\begin{aligned} \pi: TX &\rightarrow X \\ (x, v) &\mapsto x \end{aligned}$$

Local trivializations: for  $x \in X$  choose chart

$U$  open in  $X$ ,  $U \ni x$ ,  $V$  open in  $\mathbb{R}^n$

$\psi: U \rightarrow V$  local coords

Then  $D\psi: TU \rightarrow TV \cong V \times \mathbb{R}^n$

We identify  $TU = \pi^{-1}(U)$  and  $V \times \mathbb{R}^n \xrightarrow{\psi^{-1} \times \text{id}} U \times \mathbb{R}^n$   
 so  $\pi^{-1}(U) = TU \xrightarrow{D\psi} TV = V \times \mathbb{R}^n \xrightarrow{\psi^{-1} \times \text{id}} U \times \mathbb{R}^n$

is a local trivialization.

- Sections of the tangent bundle = vector fields

Trivial bundle.

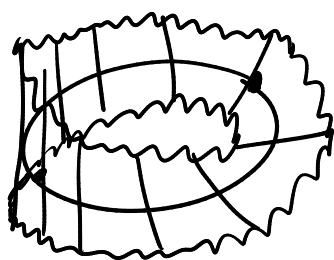
$$\begin{aligned} X \times \mathbb{R}^k \\ \downarrow \text{pr}_1 \\ X \end{aligned}$$

One local trivialization

$$U = X!$$

Sections = maps  $X \rightarrow \mathbb{R}^k$  or usual vector valued functions

Möbius bundle: let  $X = S^1$   
 bundle shown here.



and let  $E$  be the rank 1  
Fact: any section of the  
 Möbius bundle must  
 vanish at some point  $x \in S^1$ .  
 So it cannot be trivialized  
 by a single chart.